# Java and the Internet of Things

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9 Million+ Java developers worldwide #1 Choice for developers #1 Development platform 5 of Top 5 OEMs ship Java ME 3 Billion mobile phones run Java 100% of Blu-Ray players ship with Java 97% of enterprise desktops run Java 89% of desktops in USA run Java 5 Billion Java Cards in use 125 Million TV devices run Java





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#### The Path to IoT Services



Requires & Comparability & Comparability & Comparative Xity

 Provisioning & Management

#### **Drive Innovation**

Developer Drive ctivity Innovation

• Device Lifecycle

**Create Opportunity** 

Data Capture Create Real-Time Analytics Opencetulinitan Interaction

New Services





#### Challenges in the IoT Era

Fueling New Services		
Intelligent Devices	Big Data	Responsiveness
Always-on connected to variety of sensors and running multiple software applications	Generates high-frequency Fast Data analysis for instant decision making and automation of information flows	Enables customer service differentiation from automated, real-time responsiveness



#### **Early IoT architecture**





#### **Requirements on intelligent devices**





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### **IoT Is Changing the Device**

ue is in software, but ed software development is difficult
to-market and flexibility are key to success



#### **Device Needs**

Always On	Performant and Scalable	Secure
Remotely Manageable	A Platform for New Services	Provide Local Intelligence

ava

#### **Vendor Ecosystem Needs**



#### IoT Architecture, take two





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#### **Business Value of Java in Embedded**





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#### **Business Value of Java in Embedded**



- Extended Product Lifecycle: In-market update to deliver new and manage services powered by industry standards
- Enhanced Experience: Increased device level interoperability and integration, fewer silo's to manage
- Increased Market Reach/Multiple UEs: Re-use common modules across multiple domains.
- Proven, Reliable, Secure: From the SIMcard to the enterprise data center











# Any Device... Any Market... Any Size...









#### Java 8







#### **Beyond Java 8**





## **Stripped Implementations**

New in Java ME 8 and Java SE 8

- Use cases: IoT devices and App Store deployments
- Users will be permitted to bundle an application with a subset of Java SE or Java ME, removing all unused portions for the smallest possible size
- Licensees must still ship complete and compatible implementations
- Changes to licensing terms and/or TCK Rules will be needed to ensure that end users creating stripped implementations do not fragment the platform or introduce incompatibilities
- The details are still being worked out we will keep you informed



#### **Requirements on Stripped Implementations**

- Must be derived from a complete compatible implementation
- Cannot be changed once created
- Must be "closed" (not expose APIs cannot load new code)
- Must function identically to the pre-stripped application



#### **Future direction**

- Unify language between ME/SE completely (if possible)
- Modularity in SE 9 & OSGi interop
- Investigate Java for smaller form factors (extreme low power sensors)
- Functionality for IoT
  - CoAP, DTLS (ARM)
  - MQTT (IBM)
  - Device I/O API (Oracle)
  - Update to sensor, bluetooth, USB, location, ...?



## **Questions (for another day?)**

#### Oracle's current path

- Java ME/SE and supportive functionality in JCP
- OSGi as "large embedded" app container
- Follow protocol/interop work in other standards bodies
- Industry specific standards in industry alliance groups (HGI)
- Do you agree with this structure? Would you prefer another?
- What is your view on Java as an IoT "device platform"? Do you support it? Prefer another solution? If so, which one and why?
- What would you like to contribute?

